IN THE CLAIMS:

- 1. (currently amended) A communication system, comprising:
- a. a memory structure receiving and storing undecoded symbols, each of the undecoded symbols having a unique pointer associated therewith and one of the undecoded symbols being a most likely symbol; and
- b. a pointer selector processing the unique pointers according to a predetermined selection operation and selecting amost likely pointer uniquely associated with the most likely symbol, the decoder outputting the most likely symbol thereby.
 - 2. (cancelled)
- 3. (original) The communication system of claim 1, wherein the undecoded symbols are representative of potential received signals.
 - 4.-10. (cancelled)
 - 11. (currently amended) A decoder, comprising:
- a. a memory structure receiving anand storing undecoded symbols, each of the undecoded symbols having a unique pointer associated therewith and one of the undecoded symbols being a most likely symbol; and
- b. a pointer selector processing the unique pointers according to a predetermined selection operation and selecting a most likely pointer uniquely associated with the most likely symbol, the decoder outputting the most likely symbol thereby.
 - 12. (cancelled)
- 13. (original) The decoder of claim 11, wherein the undecoded symbols are representative of potential received signals.
 - 14.-35. (cancelled)

- 36. (original) A method for processing symbolic communication signals, comprising:
- a. receiving potential symbols including a most likely symbol;
- b. associating each of the received potential symbols with a unique pointer;
- c. processing the unique pointers associated with selected ones of the received potential symbols to determine a most likely pointer using a predetermined selection operation; and
 - d. selecting the most likely symbol using the most likely pointer.
- 37. (original) The method of claim 36, further comprising storing the potential symbols in a memory structure.
- 38. (original) The method of claim 37, wherein the memory structure is capable of performing a read operation and a write operation in one clock cycle.

39.-42. (cancelled)